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# Robust Sound Source Localization considering Similarity of Back- Propagation Signals

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# Motivation

- **Accurate Sound Source Localization**

- In real environments, we need more accurate Sound Source Localization techniques to identify many kinds of sources.
- For increasing the accuracy, we have to consider the characteristics of the sound signals.

**Come here!**



**Where?**

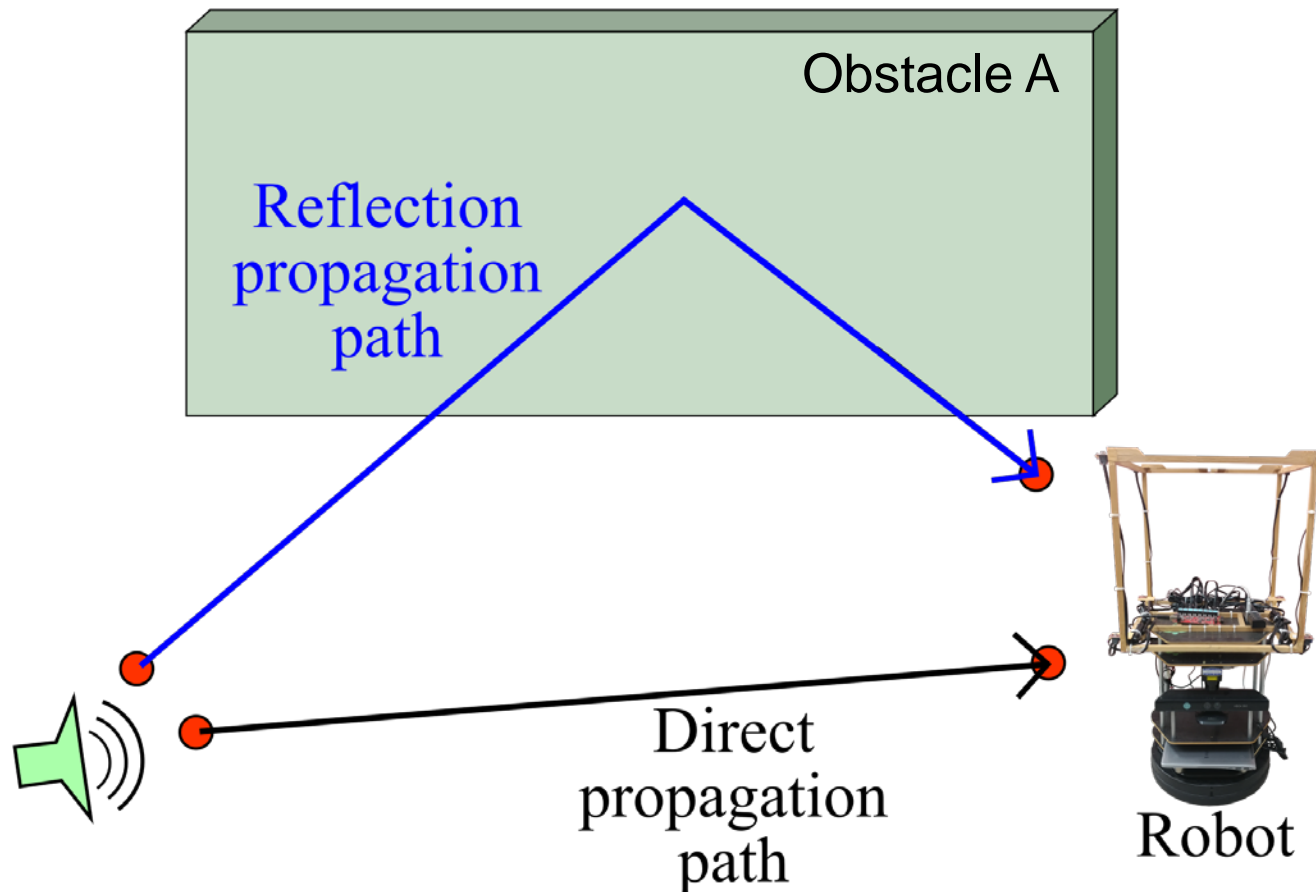
Image: Room service robot, Savioke

An example of needs to  
localize the sound source



# Key Idea of Our Approach

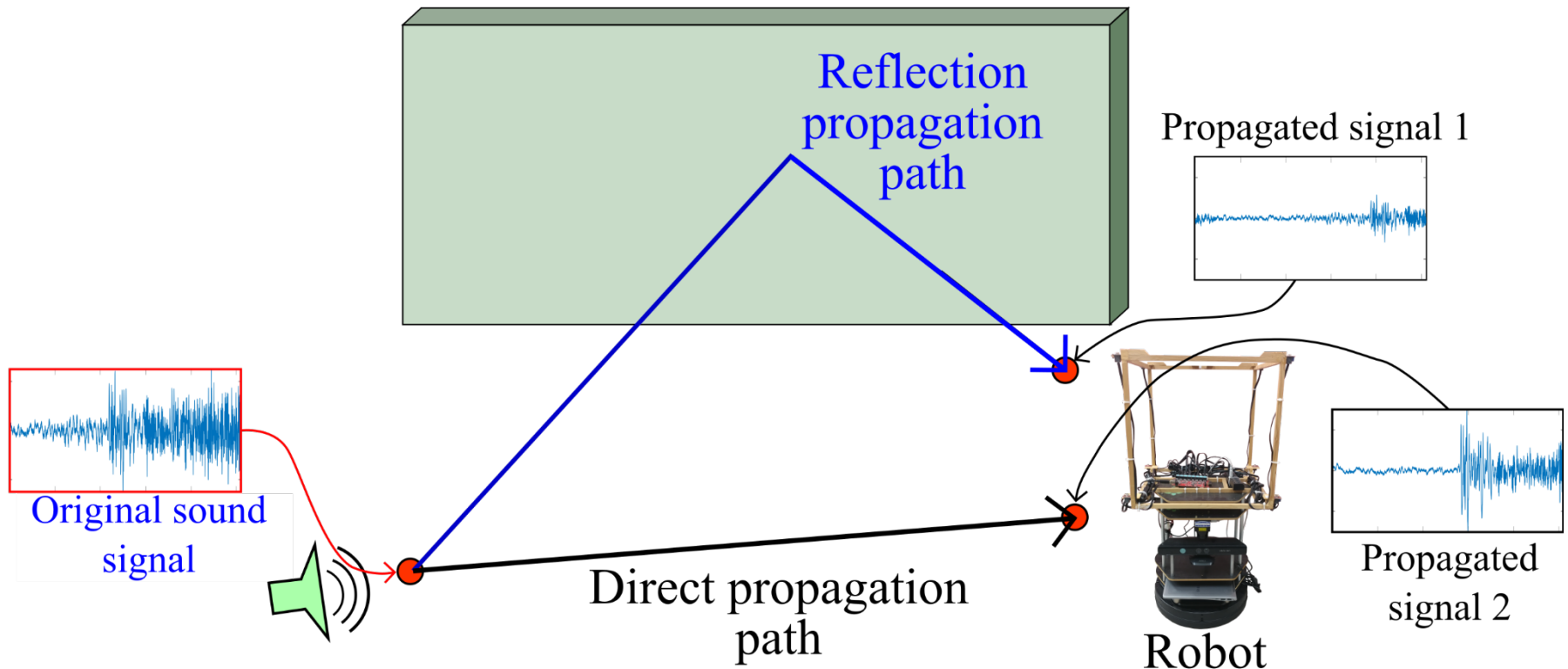
- **The Concept of Back-propagation signals**
  - Sound signals are propagated through two prominent propagation paths; Reflection and Direct propagation paths.



# Key Idea of Our Approach

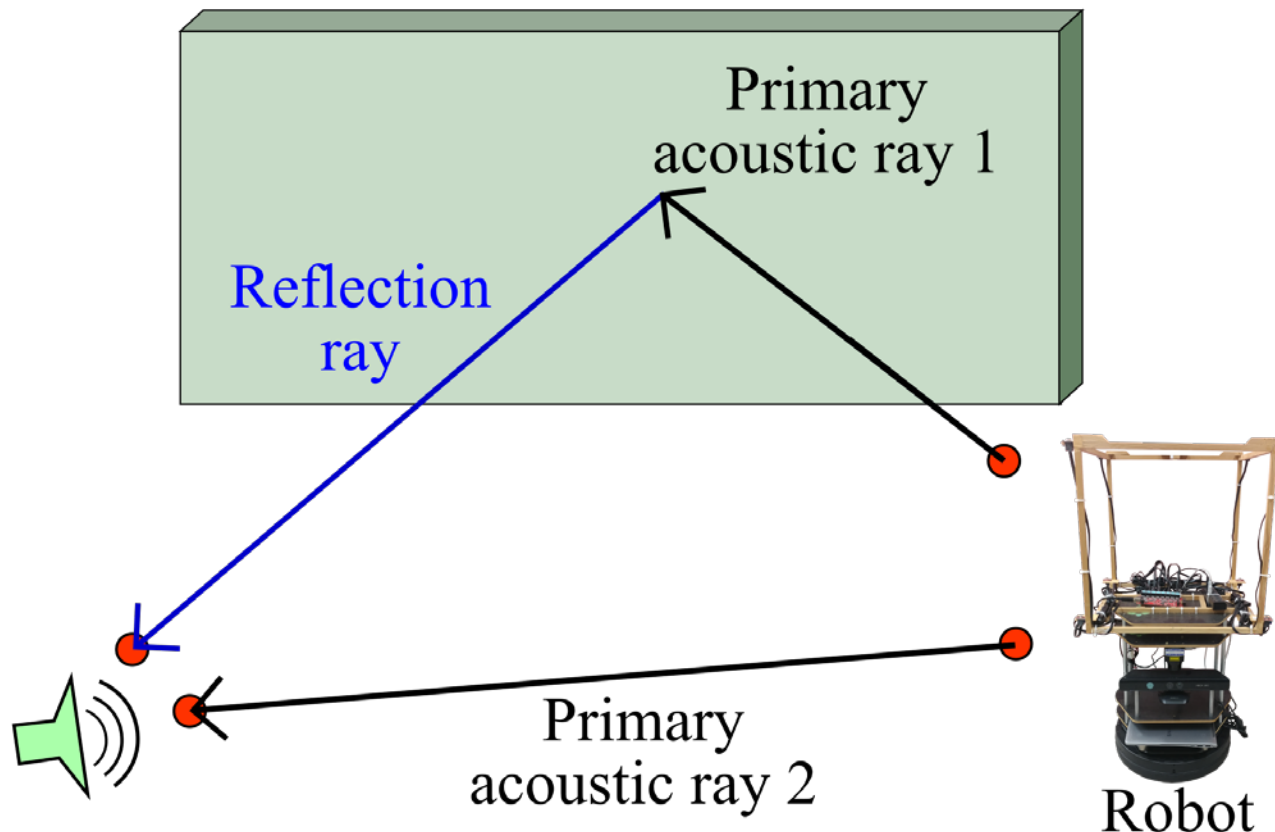
- **The Concept of Back-propagation signals**

- The original sound signal is changed during the sound propagation of two paths because of the attenuation.



# Key Idea of Our Approach

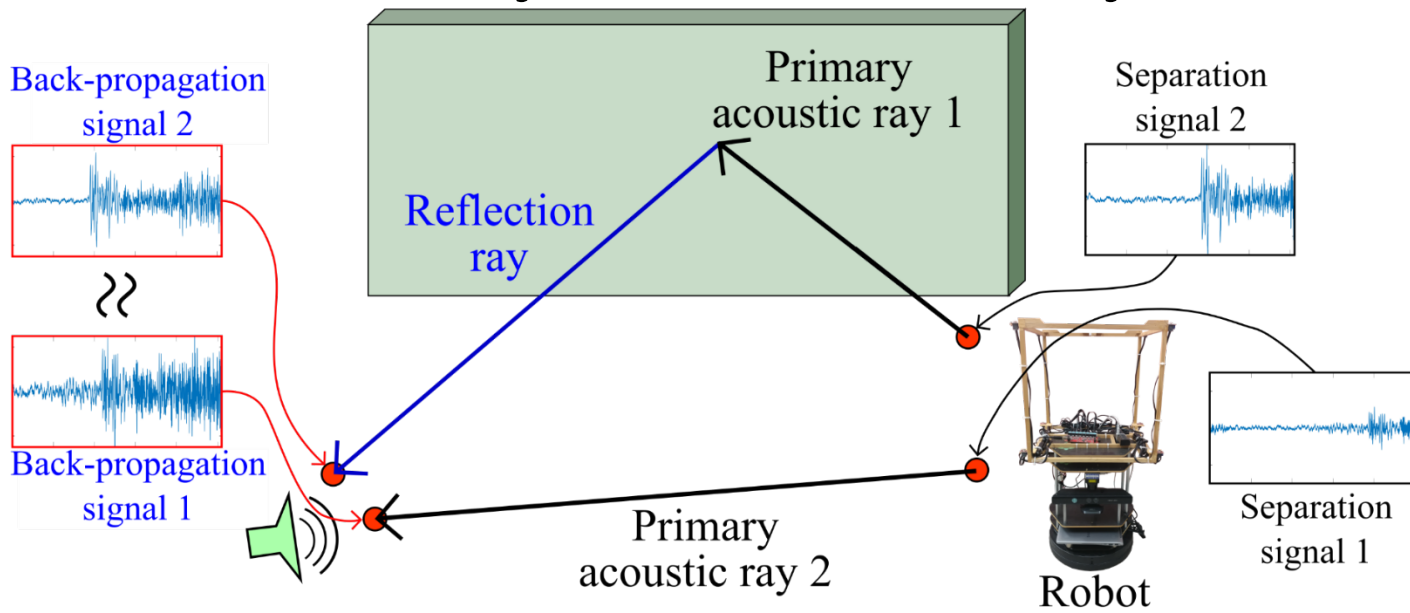
- The Concept of Back-propagation signals
  - We can estimate propagation paths using prior techniques.  
(*Reflection-Aware SSL, ICRA18* & *Diffraction-Aware SSL, ICRA19*)



# Key Idea of Our Approach

- **The Concept of Back-propagation signals**

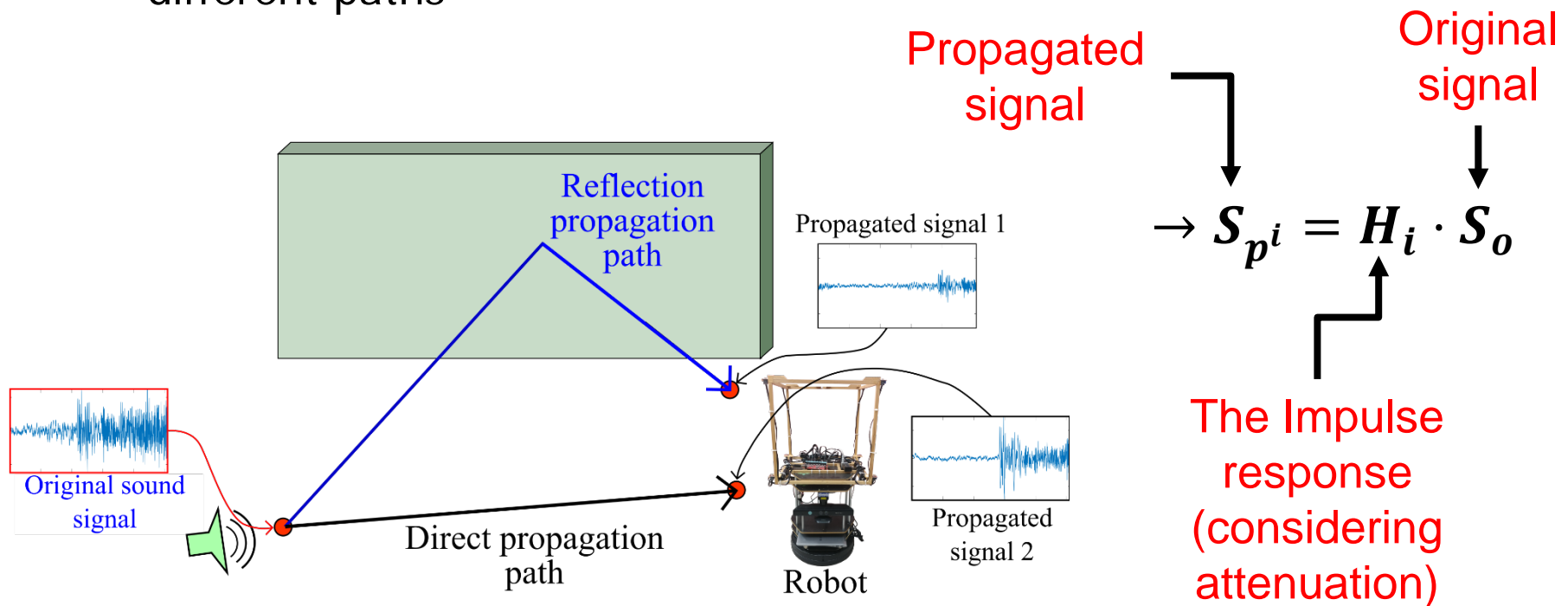
- We separate the sound signal came from a specific sound propagation path → Separation signals
- We want to restore the original signal based on the acoustic rays → Back-propagation signals
- We measure the similarity between both back-propagation signals and use the similarity to increase the accuracy



# Key Idea of Our Approach

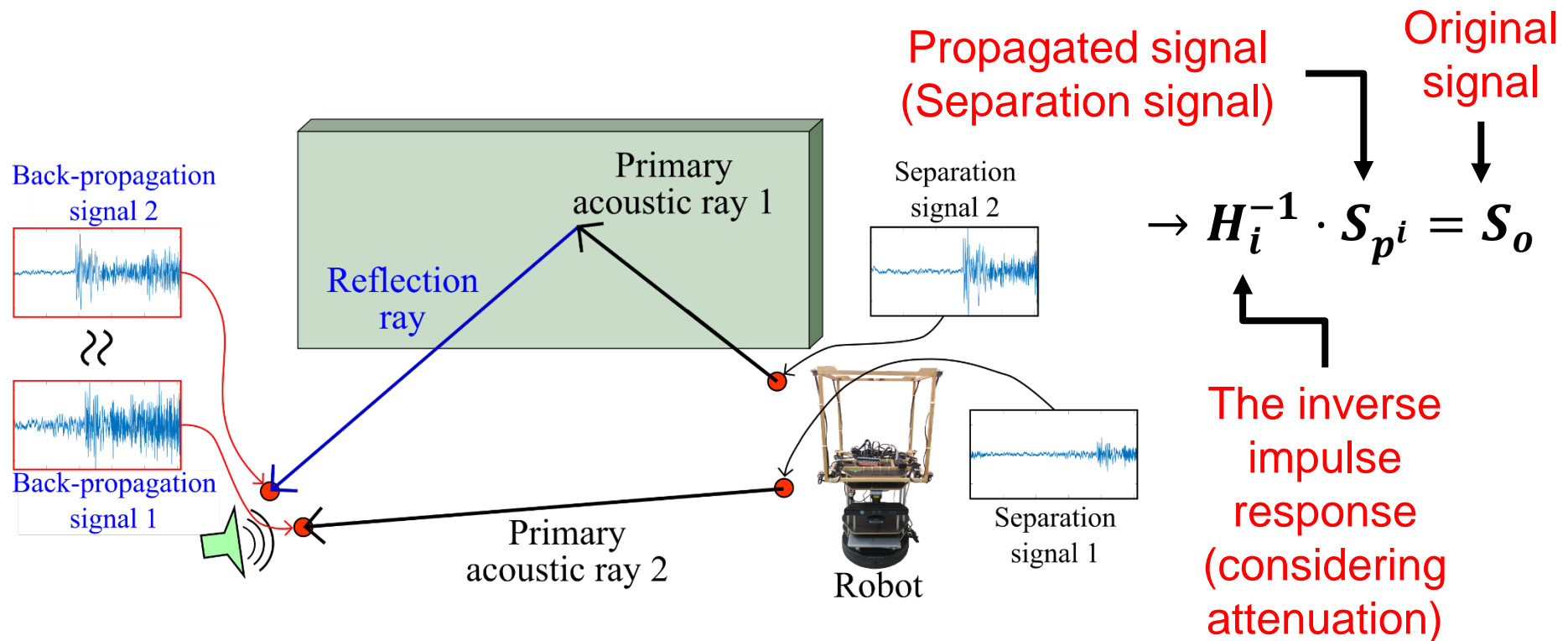
- **Computing back-propagation signals**

- The sound propagation process is a function where the input is the original signal and the output is the propagated signals through different paths



# Key Idea of Our Approach

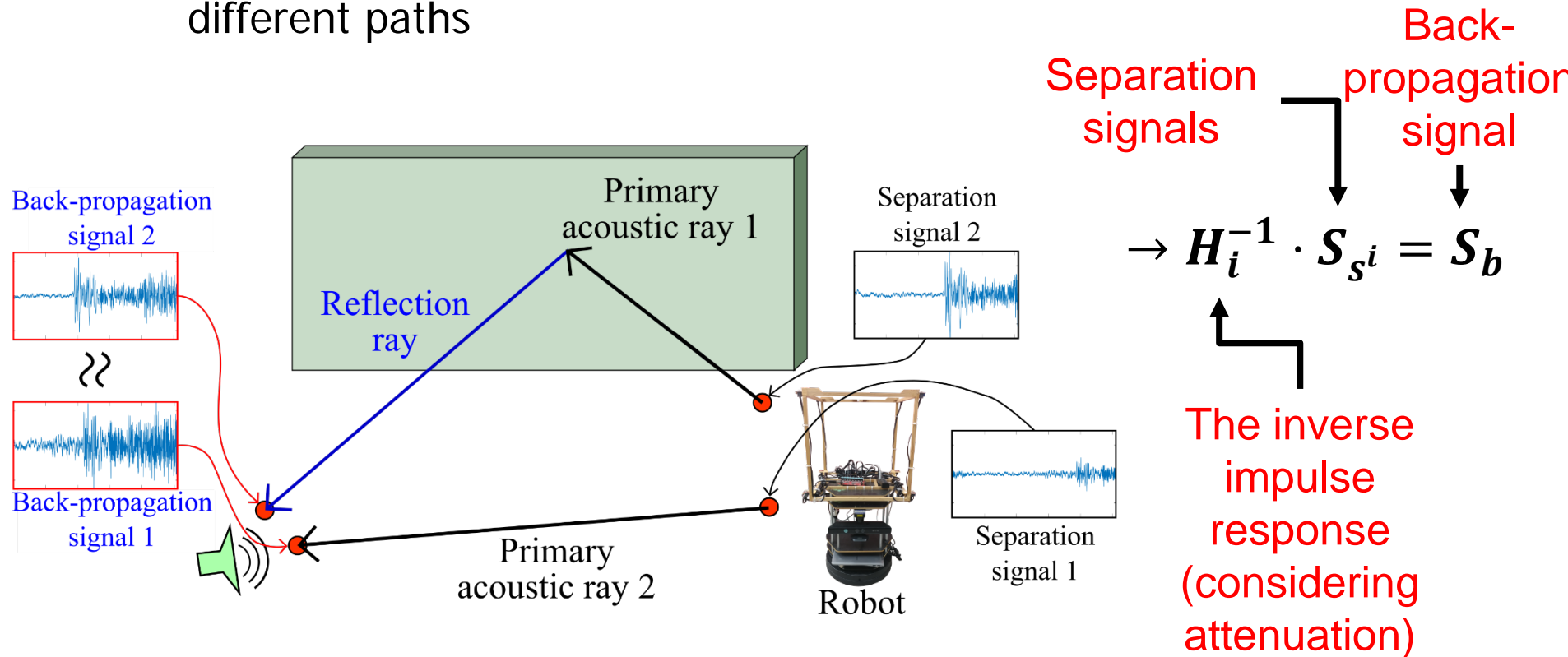
- Computing back-propagation signals
  - The original signals (back-propagation signals) can be restored by using the inverse impulse response of the sound propagations.



# Key Idea of Our Approach

- **Computing back-propagation signals**

- The sound propagation process is a function where the input is the original signal and the output is the propagated signals through different paths







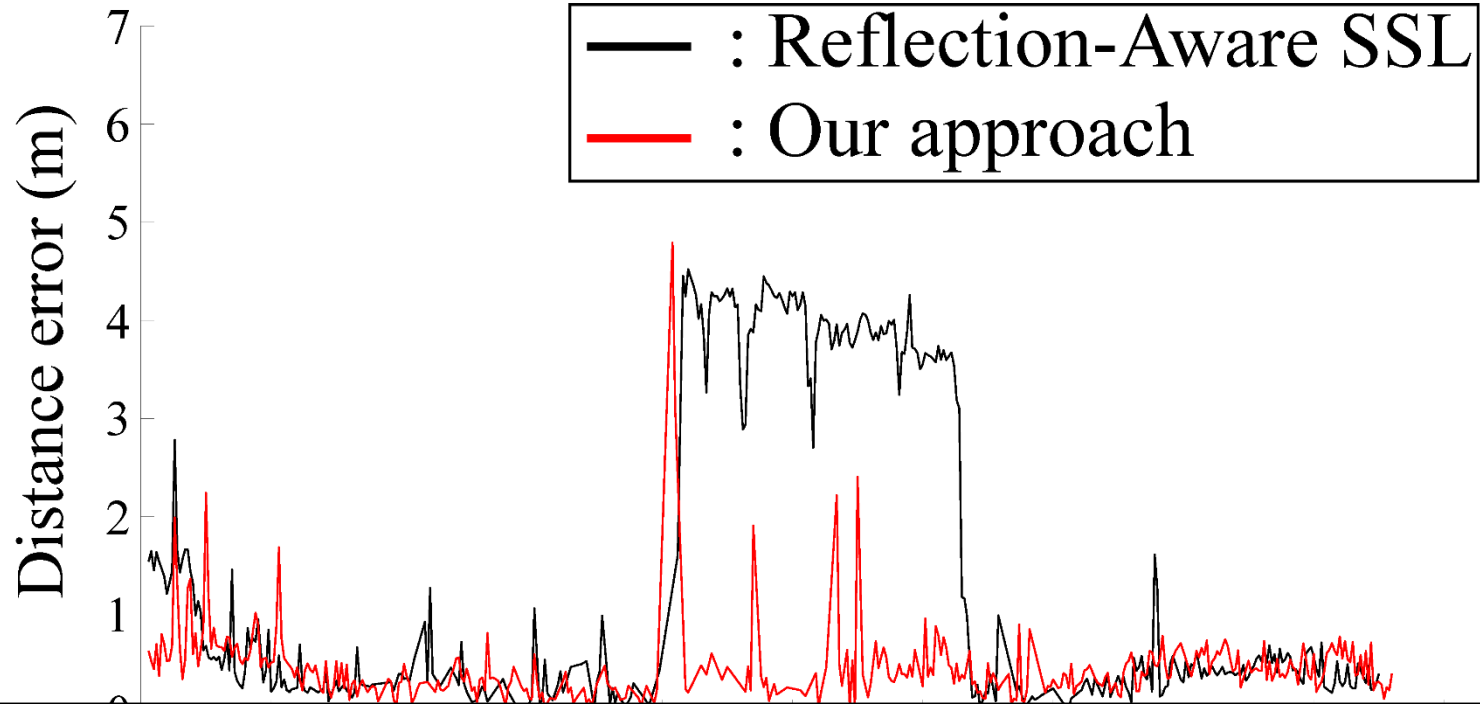
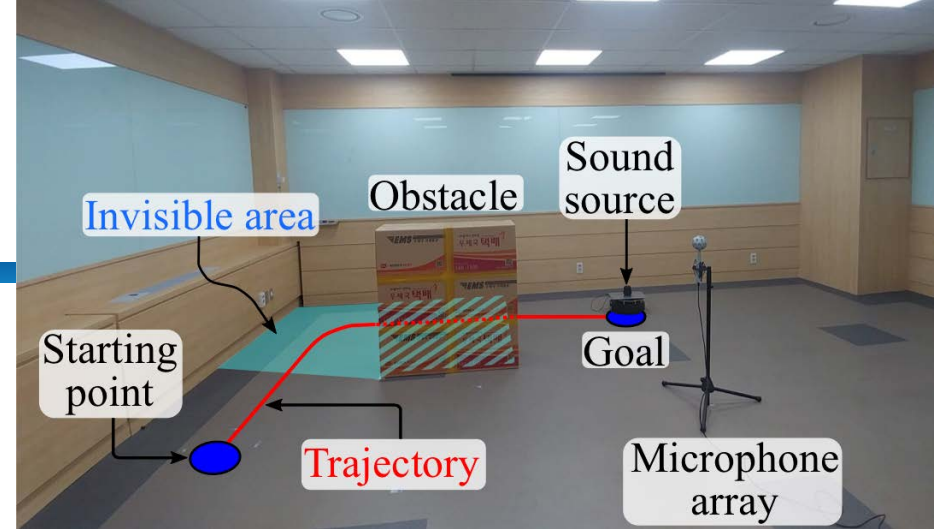
# Working Video |

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# Result |

- The source moves along the red trajectory with a clapping sound
- The environment contains an obstacle



The avg. distance errors are 1.49m (RA-SSL) and 0.46m (Ours), 220% improvement



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- **Thanks you !**

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